



High Cycle Doors

Model HDC - High Cycle Rubber Roll Up Door

Examples of Applications: manufacturing, food processing, automotive, bus transit stations, parking garages, postal, airports and railways.

- Suitable for applications up to 20 feet in width or height.
- Self-supporting steel mounting angle
- Knock-away double angle steel bottom bar for 10lb/ft with rubber loop and reversing edge
- Frame mounted thru-beam photoelectric sensor
- High Efficiency Heligear Head (HG) Operator with multi-function PLC panel
- Soft Start Soft Stop using Inverter technology
- High Range RPM motor
- Door speed of up to 30 inches per second
- Springless with direct connect inertia brake mounted on drive barrel shaft



Model HDP - Springless Low Headroom

Introducing a springless low-headroom rubber roll-up door designed for use in underground parking applications for condos, office complexes, hotels and airports to name a few.

This high performance door is best suited for any application where head room clearance is a concern. Maximum door width is 25' 0" and maximum door height is 10' 0" with a minimum requirement of 18" head room clearance.

It is designed to take full impacts with little or no downtime and is easily reset from the floor without the use of special tools or parts.

The Model HDP includes a high-efficiency helical gear head operator with a multi-function capacity PLC (programmable logic circuit) and offers door speeds up to 30 inches per second.



All Industrial Rubber Roll-Up Doors feature:

- 1/4 " SBR rubber, polyester core weave
- reliability in temperatures -40°F to +180°F
- Patented NEWGEN Guide and Curtain Lok System. After an impact the door is up and running in minutes.
- sleek profile, easy installation, reduced clearances & minimal maintenance. No hinges, cables, pulleys or tension springs.
- 2 year warranty parts and workmanship
- limited lifetime warranty on curtain and NEWGEN Guide System.

For more information or a free estimate please call us at **416-676-1117** or **888-676-1117**